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emadghaly@gmail.com



NJ, USA



[ARTSTATION](#)



[ARTGRAM](#)

## SKILLS

- 3D Modeling ( organic, hardsurface )
- Texturing
- Grooming
- Look Development

## EDUCATION

### SECONDARY SCHOOL

Hehia High School

1998 - 2000

### BACHELOR'S OF SCENOGRAPHY

Higher Institute of Dramatic Arts-  
Academy of Arts  
GIZA-EGYPT

2000-2005

## LANGUAGE

English

Arabic

# EMAD GHALY

## 3D CHARACTER ARTIST

### Summary

He is A creative visualizer with a unique visual imagination skill. A specialist in concept making, layout creation, and final presentation creation, for Top Class Events, Exhibitions, Weddings, Live Concerts, and Brand Promotions.

Lately, I decided to expand my knowledge and skills so I studied character modeling respecting the industry pipeline.

The software I am familiar with is **Z**brush, **MAX**, **Maya**, **XGEN**, **Arnold**, **Vray**, **Corona Render**, **Substance Painter**, and **Marvelous Designer**.

### Experience

○ 2020 present Freelancer 3d artist

○ 2014 - 2020 ADabisc Future Qatar (Doha-Qatar)

#### Senior Space Designer

Created space solutions, conceptualized, interior design, and 3d visualizing theme parks at Doha Festival City (Juniverse, Angry Birds World, and Virtuosity). concept design for events, exhibitions, booths, and stage design.

○ 2013 - 2014 Dallah Advertising Agency (Doha-Qatar)

#### 3D Visualizer

Concept design for events, exhibitions, booths, and stage design.

○ 2010 - 2012 IACQATAR(Doha-Qatar)

#### Interior Designer /3D Visualizer

Concept design animation creator and video editor for events and Live Concerts, 3D Visualization for light and video.